WORLD CHAMPIONSHIP POKER™ 2

FEATURING

HOWARD LEDERER

TEEN

CONTENT RATED BY ESRB

ONLINE™

BROADBAND ONLY

CRAVE™

entertainment

WARNING: READ BEFORE USING YOUR PLAYSTATION®2 COMPUTER ENTERTAINMENT SYSTEM.

A very small percentage of individuals may experience epileptic seizures when exposed to certain light patterns or flashing lights. Exposure to certain patterns or backgrounds on a television screen or while playing video games, including games played on the PlayStation 2 console, may induce an epileptic seizure in these individuals. Certain conditions may induce previously undetected epileptic symptoms even in persons who have no history of prior seizures or epilepsy. If you, or anyone in your family, has an epileptic condition, consult your physician prior to playing. If you experience any of the following symptoms while playing a video game — dizziness, altered vision, eye or muscle twitches, loss of awareness, disorientation, any involuntary movement, or convulsions — IMMEDIATELY discontinue use and consult your physician before resuming play.

WARNING TO OWNERS OF PROJECTION TELEVISIONS:

Do not connect your PlayStation 2 console to a projection TV without first consulting the user manual for your projection TV, unless it is of the LCD type. Otherwise, it may permanently damage your TV screen.

USE OF UNAUTHORIZED PRODUCT:

The use of software or peripherals not authorized by Sony Computer Entertainment America may damage your console and/or invalidate your warranty. Only official or licensed peripherals should be used in the controller ports or memory card slots.

HANDLING YOUR PLAYSTATION 2 FORMAT DISC:

- This disc is intended for use only with PlayStation 2 consoles with the NTSC U/C designation.
- Do not bend it, crush it or submerge it in liquids.
- Do not leave it in direct sunlight or near a radiator or other source of heat.
- Be sure to take an occasional rest break during extended play.
- Keep this compact disc clean. Always hold the disc by the edges and keep it in its protective case when not in use. Clean the disc with a lint-free, soft, dry cloth, wiping in straight lines from center to outer edge. Never use solvents or abrasive cleaners.

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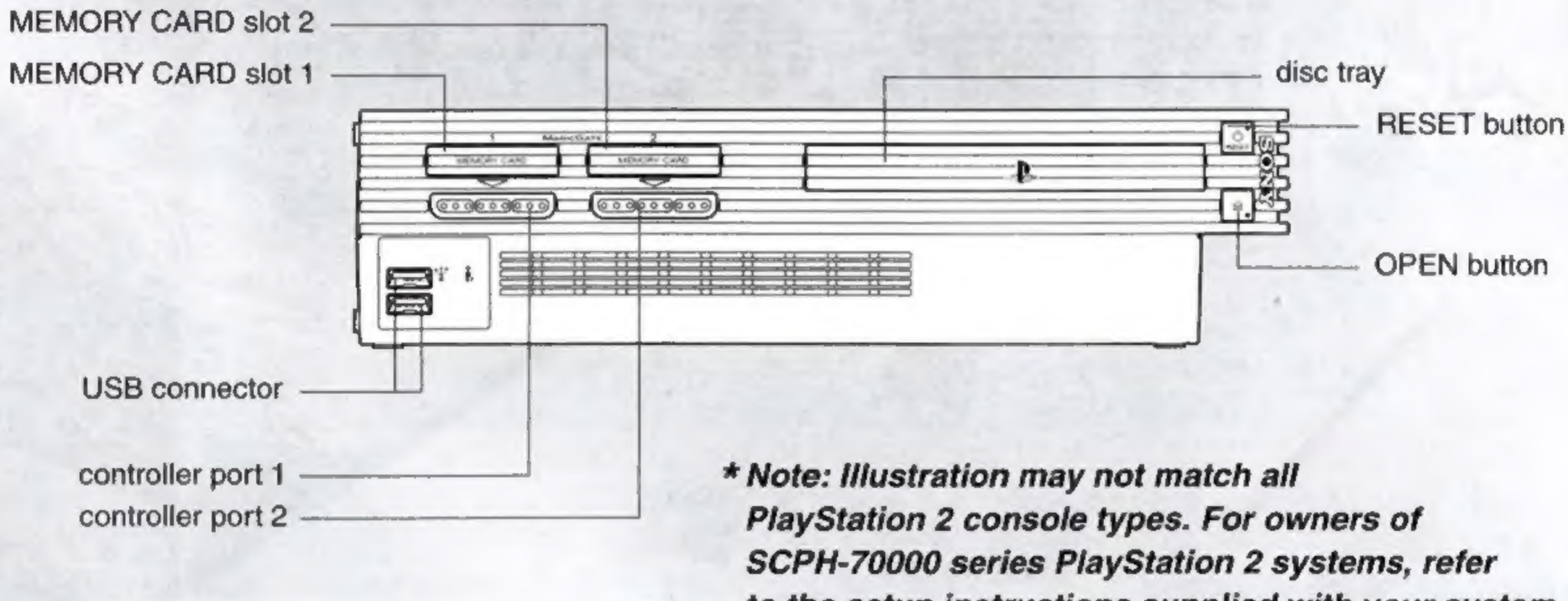
GETTING STARTED*



Note: Illustration may not match all PlayStation 2 console types. For owners of SCPH-70000 series PlayStation 2 systems, refer to the setup instructions supplied with your system.

Set up your PlayStation®2 computer entertainment system according to the instructions in its Instruction Manual. Make sure the MAIN POWER switch (located on the back of the console) is turned ON. Press the RESET button. When the power indicator lights up, press the OPEN button and the disc tray will open. Place the World Championship Poker 2 disc on the disc tray with the label side facing up. Press the OPEN button again and the disc tray will close. Attach game controllers and other peripherals, as appropriate. Follow on-screen instructions and refer to this manual for information on using the software.

Memory Card (8MB)(for PlayStation®2)

To save game settings and progress, insert a memory card (8MB)(for PlayStation®2) into MEMORY CARD slot 1 of your PlayStation®2 system. You can load saved game data from the same memory card or any memory card (8MB)(for PlayStation®2) containing previously saved games.

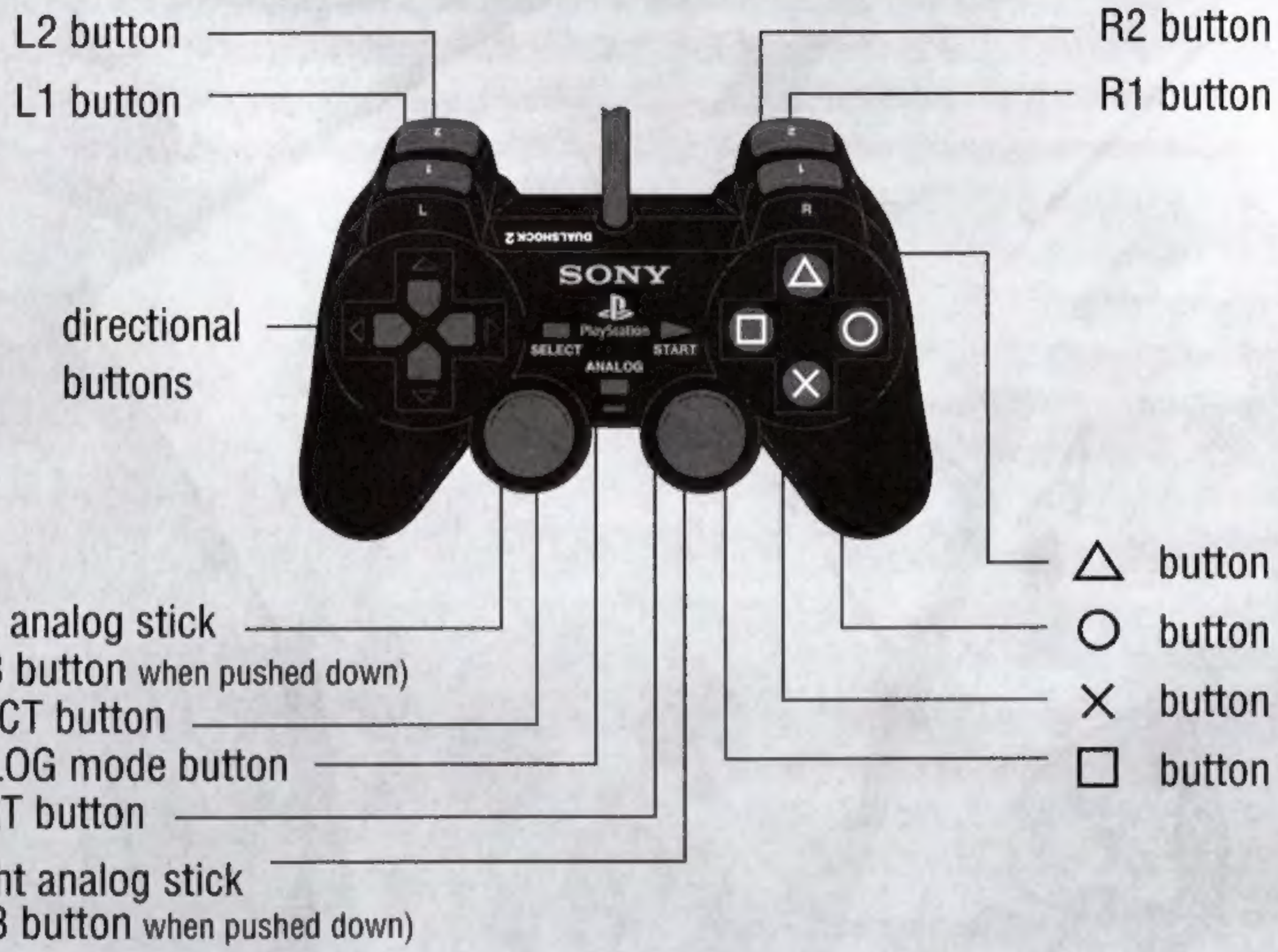
Avoiding damage to discs of the disc drive

To avoid damage to discs of the disc drive:

- Insert only PlayStation 2 –compatible discs into the disc tray.
- Never use oddly shaped discs, such as star-shaped or heart-shaped discs. Only poker chip-shaped discs.
- Do not leave a disc on the PlayStation 2 system for extended periods when not in use.
- Do not move the PlayStation 2 system while the power is on and the disc is inserted.
- Do not apply labels, stickers, or other foreign objects to discs.

STARTING UP

DUALSHOCK®2 ANALOG CONTROLLER CONFIGURATIONS



CONTROLS

Dualshock Analog Controller Configuration

Command	**Function**
Right analog stick	Move first person camera
SELECT button	Toggle text chat window (online only)
START button	Pause and show menu
× button	Skip animation (speed up turns)
△ button	Raise to X amount
□ button	Fold
○ button	Bet
R1 button	Show chip count for players
L1 button	Toggle camera modes
Digital Pad Up	Raise bet amount
Digital Pad Down	Lower bet amount
Digital Pad Left	Reset bet amount to minimum
Digital Pad Right	Bet maximum amount

INTRODUCTION

Poker has seen an explosive growth in popularity in recent years. It is a popular spectator sport, and a popular amateur sport. Televised poker tournaments draw big ratings and big crowds.

The rise of poker has created a new professional athlete, the poker pro. These pros make the game seem simple, but the game requires incredible skill in order to become a master. The thrills and challenge of the game keeps drawing players back to the table. Now you can join the ranks of the poker pro in World Championship Poker 2 Featuring Howard Lederer.

Take on the elite of the poker community, both online and offline. Build up your skills and you pad offline, and show them off online. Get your poker face ready, let's shuffle up and deal!

MAIN MENU

Key features available from the Main Menu include:

PLAY GAME
Select your character and start playing. Every minute not spent at the table is a minute where you can't win.

NEW CHARACTER
This is where you create your own poker pro. Strut your stuff and define your own style.

LOAD
Load your saved characters and their careers.

OPTIONS
Adjust the volume and set up your turn notification sound.

EXTRAS
View the credits or learn the ins and outs of some of the game types.

NEW CHARACTER

Before you can play a game, you will need to create a character. You can use a randomly created character or create your own character from scratch.

Cash Accounts: No matter your character, you start with $1,000 for both online and offline play. Any progress you make or cash you win with that character will be saved to that character's account. Your offline career and online accounts are tied together, so if you take a beating online just relax and play some offline career games to win back your cash.

To create a character, select an "empty slot" from the character list.
Now select your player's gender, body type and personality.

If you want to see a random selection, press the Select button.

Once you have selected the main attributes press the Start to continue to edit your character's face, body and clothing. You can spend as much time as you want adjusting your character. In the world of the poker pros, defining your look and style can be an important part of your game.

To complete your character, press Start and you will be able to enter a name. Pressing Start again will prompt you to save your character.

Once your character is saved, you're ready to play poker!

QUICK PLAY

This is the quickest way to launch a casual game of poker. The winnings or losses in this mode do not affect your character's statistics.

Quick Play Game Options:

- **Game Type:** Select from 14 different poker games. A detailed description of each game's rules appears in "The Games," below.
- **Limits:** Choose what type of stakes you want to play for:
  - No Limit: Players may bet as much as they have in front of them.
  - Limit: Bets are set for each round.
  - Pot Limit: Player may bet as much as the amount of the pot.
- **Stakes:** Select the blinds or ante size.
- **Tournament:** Tournament play allows you to play against large number of players. The blinds are raised after a set amount of time.
- **Max Players:** Choose the total number of players for your game. If you've selected tournament, you can have up to 200 people play. If tournament play is not selected the game is limited by table size. Casinos have tables with 8 seats, while other locations have tables with 6 seats.
- **Location:** Choose where you want to play. Casino locations have a dealer and have 8 seats per table while pad locations let the players deal their own cards and have 6 seats per table.
- **Time:** Select how long players have to make a decision before they are forced to fold.

CAREER

Your professional poker career starts here. Your poker adventure begins playing poker with friends in your mother's basement. As your skills and bankroll grow, you will be able to select different events from the world overview. Some events may cost more than you can afford, but as your skills and bankroll grows, you will be able to enter those games.

Each week a new set of venues is opened for play. Many different game types are available to enter.

Tournaments and Invitationals are games that have as many as 300 players playing at one time. These are long games, but the cash prize worth it.

Private games are games that you play at home with your friends. You don't need to finish these games, just make more than you bring to the table. These are great games to play if you are running low on cash and need a quick boost.

Side games are like private games, but unlike your friends these players mean business. Keep an eye out for very special side games featuring heads up matches with poker pros. This is a great place to test your poker skills.

Many of the side games, tournaments and invitationals offer bonus prizes as well as cash prizes. It will take you several weeks of play to collect all the prizes, since many matches overlap. Pick the games that suit your style of play.

YOUR PAD

When you first start hosting private games you will play in your mom's basement. As you gain money from playing, you eventually move out of your parents home and into new pads. There are four other pads to upgrade to. Your pad also can be upgraded on the inside with new furniture and prizes. Make your pad look good, because when you host an online game in your house, other players will see what you have.

Pawn Shop

The pawn shop offers a place where you can buy new items for your pad or sell them back when you need the cash. You can even take out a loan from the pawn shop. Failure to pay back the loan however results in items being taken from your pad.

Skill Points

As you advance in your poker career you will become a more astute player and earn skill points. There are several categories to spend your skill points in. Some skills help directly with card playing, while others help with bluffing and telling. It is your choice how you spend it.

Keen Eyes - This skill makes it increasingly easier to notice the bluffs and tells of other players. A third rank in this skill will tell you of a player's play style after 25 hands with them.

Hand Strength- This skill will display your hand strength. First Rank displays Pre-flop strength. Second Rank constantly shows your hand strength. Third rank shows your hand strength and pot odds.

Stare Down- This skill will allow you to force a player to play the bluff/tell mini game. Each rank in this skill represents the number of times per hand you can perform this action. Note: To perform a stare down, on your turn press R2, and an eye icon will appear over the opponents HUD cards. Press X to activate the stare down.

Tough Read - This skill makes the mini game easier by slowing down the speed the ring rotates. Each rank will also decreases the chance of having to play the mini-game with a strong hand. A third rank will eliminate the mini game for strong hands.

Poker Face - Each rank in this skill will make the 'Poker Face' zone larger by about 3% and decrease the chance of having to play the mini-game with a weak hand. A third rank will eliminate the mini game for strong hands.
Actor - Each rank in this skill will make the 'Bluff' zone larger by about 3%. Also, each ranks increases chance of doing a "bluff" without having to play the mini-game

Convincing - This skill decreases the amount of time you need to stay in the 'bluff' or 'poker face' zones. Each rank decreases the time by about 1 second.

Mini-Tell Bluff Game

The mini-game is broken into several key components, the marker, the bluff zone, the tell zone and the poker face zone. In the middle of the ring is a timer that counts down from 5 to 0. During that time you have to keep the marker in one of the zones for a zone specific time. If you are not able to keep it in a zone, a tell animation is played.

Just before the game starts you are told if you have a strong hand or a weak hand. Your bluff and tells will be based off of this. A strong hand will bluff that they have a weak hand, and a weak hand will bluff that they have a strong hand.

- Use the Left analog stick to keep the yellow marker in one of three zones for a set time.
- The black zone is for a poker-face.
- The red zone is for a bluff.
- The large purple zones will present a tell.
- If you do nothing, a tell is given by default.

Multiplayer

To fully experience World Championship Poker 2, you will want to play online and test your skills against other players from down the block or across the country.

Setting Up Your PlayStation®2 Console for Network/Online Play

A broadband Internet connection and a Network Adaptor (Ethernet/modem) (for PlayStation®2) are required for online play.

World Championship Poker™ 2 is compatible with network configuration files from other PlayStation®2 online games. To play online with World Championship Poker™ 2, you will need to have a network configuration file saved on your memory card (8MB) (for PlayStation®2). You can create a profile in-game or use the network adaptor start-up disc that came with your Network Adaptor (for PlayStation®2).

Setting Up Your Headset (OPTIONAL)

If you have a PlayStation®2-compatible USB (Universal Serial Bus) headset (sold separately), you can voice chat with other players during online play. This is an optional feature and is not required for online play.

Your PlayStation®2-compatible USB headset connects to either of the two USB connectors located on the front of your PlayStation®2 computer entertainment system. With the USB symbol facing up, insert the headset cable into one of the USB connectors.

Setting Up Your EyeToy™ (OPTIONAL)

If you have an EyeToy™ USB Camera (for PlayStation®2) you can allow other players to see you during online play. This is an optional feature and is not required for online play.

Your EyeToy™ USB Camera (for PlayStation®2) connects to either of the two USB connectors located on the front of your PlayStation®2. With the USB symbol facing up, insert the EyeToy Camera cable into one of the USB connectors. The blue LED power indicator on the front of the camera should light up to indicate your EyeToy Camera is now ready to use.

Please refer to the instruction manual for your EyeToy Camera for tips on how to get the best picture quality, as well as for help with troubleshooting.

Setting Up Your USB Keyboard (OPTIONAL)

If you have a PlayStation®2-compatible USB keyboard, you can text chat with other players during online play. This is an optional feature and is not required for online play.

Your PlayStation®2-compatible USB keyboard connects to either of the two USB connectors located on the front of your PlayStation®2 computer entertainment system. With the USB symbol facing up, insert the keyboard cable into one of the USB connectors.

HOME ROUTER/FIREWALL CONFIGURATION INFORMATION

Crave Entertainment does not support the use of firewalls or routers for multiplayer online play. Because firewalls, routers and Internet sharing are increasingly common in the home network environment, the following configuration information is provided for advanced users who wish to customize their home network settings in order to accommodate online multiplayer play. CRAVE ENTERTAINMENT ASSUMES NO LIABILITY FOR DAMAGE RESULTING FROM THE CONNECTION OF ANY DEVICE TO THE PlayStation®2, NOR THE LOSS OF DATA OR OTHER PROBLEMS RESULTING FROM ANY CHAGES YOU MAKE TO YOUR EXISTING ROUTER/FIREWALL NETWORK SETTINGS.

World Championship Poker™ 2 supports "NAT negotiation," a system that tries to find open ports with firewalls and routers, allowing for a full game experience. This process may delay connections. For best performance, do not run World Championship Poker™ 2 behind a firewall. It may take several minutes for video and voice chat to connect if you are playing behind a firewall. Note: Gameplay will continue as normal while video and voice chat connects.

If you are still having difficulty with online multiplayer play, or with voice chat or streaming video via the EyeToy Camera, consider connecting your PlayStation®2 directly to your broadband connection. Some modern home routers have built-in support, which can keep devices outside the local network, bypassing the local firewall. To enable this feature (sometimes called DMZ) please consult your home router manual for details on setup and configuration.

TROUBLE SHOOTING GUIDE

Other players can't see my video stream.
Check to make sure that your EyeToy Camera is connected to a USB connector. Also make sure that the PlayStation®2 is not behind a firewall/router. (Consult "Home Router/Firewall Configuration Information" for more details.) Also note that it may take several minutes for streaming video to appear for every player.

Poor video quality/low frame rate.
Ensure that your EyeToy USB Camera is properly focused. Consult your EyeToy Camera user guide for details. Do not aim the EyeToy Camera at a static object such as a toy or picture. Make sure that the area is well lit, as low light will drastically reduce camera performance. Also make sure that the PlayStation®2 is not behind a firewall/router. (Consult *"Home Router/Firewall Configuration Information"* for more details.)

No audio from USB headset.
Make sure that the USB headset is a certified PlayStation®2-compatible USB headset.

No voice chat heard over Television Speakers.
Make sure that the USB headset is a certified PlayStation®2-compatible USB headset. Make sure television volume is turned up and not muted. Make sure that the PlayStation®2 is not behind a firewall/router. (Consult *"Home Router/Firewall Configuration Information"* for more details.) Also note that it may take a while to enable voice chat for every player.

My voice chat can't be heard by other players.
Make sure that the USB headset is a certified PlayStation®2-compatible USB headset. Ensure the USB headset is plugged securely into the USB connector. Check the mute button; the mute button on the headset should not be enabled. Ensure that the mic is close enough to your mouth to clearly capture your voice. Also make sure that the PlayStation®2 is not behind a firewall/router. (Consult "Home Router/Firewall Configuration Information" for more details.) Also note that it may take a while to enable voice chat for every player.

My voice chat is very soft when heard by other player.
Make sure that the USB headset is a certified PlayStation®2-compatible USB headset. Ensure that the mic is close enough to your mouth. Consult the user guide for your USB headset for details. For optimal voice transmission, adjust the distance from the microphone to your mouth. Speaking too far from the microphone will cause your voice to sound very quiet.

My voice chat is very loud and/or distorted when heard by other players.
Make sure that the USB headset is a certified PlayStation®2-compatible USB headset. Ensure that the mic is not too close to your mouth. Consult the manual that comes with your USB headset for details. For optimal voice transmission, adjust the distance from the microphone to your mouth. Speaking too loudly will cause distortion.

Other players are not receiving my text chat.
Make sure that your keyboard is a PlayStation®2-compatible USB keyboard. Make sure it is securely connected to a USB connector. Also note that it may take a while to enable text chat for every player.

I can play, but am unable to migrate when a server goes down.
Connect your PlayStation®2 directly to your broadband adapter, cable modem, or DSL modem, instead of going through a router.

For further questions, please contact Crave Entertainment's Customer Service support department:
949-219-1199, 9:00am-5:00pm
customerservice@cravegames.com
www.cravegames.com

POKER OVERVIEW

TEXAS HOLD'EM

Blinds
To start a new hand two "Blind" bets are put up or "Posted." The player immediately to the left of the dealer puts up or "posts" the small blind which is equal to half of the minimum bet. The player to the left of the small blind posts the big blind, which is equal to the minimum bet. The rest of the players do not put up any money to start the hand. Because the deal rotates around the table, each player will eventually act as the big blind, small blind and dealer.

The Opening Bet

Each player is dealt two cards face down, with the player on the small blind receiving the first card and the player with the dealer button getting the last card. The first betting round begins with the players to the left of the big blind. The betting goes around the table in order until it reaches the player who posted the small blind. The last person to act is the big blind. If no one has raised, the dealer will ask if they would like the option. This means the big blind has the option to raise of just "check." By checking, the player does not put in any more money.

The Flop

After the first betting round is completed, three cards are dealt and turned face up in the middle of the table. This is known as the "Flop." These are community cards used by all the players. Another betting round begins with the first active player to the left of the dealer button. (Note: Some games, such as Five-Card Draw, have no community cards, or "flop." Players bet only on the cards in their hands. Players complete their hands and go straight to the "showdown.")

The Turn

When the betting round after the flop is completed, the dealer turns a fourth card face up in the middle of the table. This is referred to as the "Turn." Betting begins again with the first active player to the left of the dealer.

The River

Following the betting round for the turn, the dealer will turn a fifth and final card face up. This is called the "river." The final round of betting begins.

The Showdown

To determine the winner, the players may use any combination of their two hole cards and the five cards on the "Board" (table) to form the highest five-card hand. In some rare cases the best hand will be the five cards on the board. In that case, the active players will split the pot.

WINNING POKER HANDS

Name	Example	Definition
Royal Flush	A♠-K♠-Q♠-J♠-10♠	A,K,Q,J, and 10 all of the same suit.
Straight Flush	Q♥-J♥-10♥-9♥-8♥	Five cards in sequence and all of the same suit.
Four-of-a-Kind	K♠-K♥-K♦-K♣	Four cards of the same rank.
Full House	K♠-K♥-K♦-A♠-A♥	Three of a kind, plus a pair.
Flush	Q♥-10♥-9♥-6♥-2♥	Five cards of the same suit.
Straight	10♦-9♥-8♠-7♦-6♠	Five cards in sequence. (Ace can be high or low.)
Three-of-a-Kind	J♠-J♥-J♦-7♠-2♥	Three cards of the same rank.
Two Pair	K♠-K♥-8♣-8♦-3♠	Two cards of one rank and two cards of another rank.
Pair	J♠-J♥-5♦-4♥-3♣	Two cards of the same rank.
High Card	A♦-9♥-7♦-4♠-2♠	Highest card wins.

THE GAMES

TEXAS HOLD'EM

In Texas Hold'em, players receive two downcards as their personal hand (called "holecards" or "poket cards"), after which there is a round of betting. Three boardcards are turned simultaneously (called the "flop") and another round of betting occurs. The next two boardcards are turned one at a time, with a round of betting after each card. The boardcards are community cards, and a player may use any five-card combination from among the board and personal cards. A player may even use all of the boardcards and no personal cards to form a hand (play the board). A dealer button is used. The blind structure uses two blinds a small and a big. Object: The best possible five card poker hand, using any combination of hole cards and community cards, wins the pot.

Betting Rounds

1. The dealer deals each player their own two cards face-down (pocket cards)
2. 1st betting round
3. The dealer burns a card then turns over three community cards face-up

(the flop)
4. 2nd betting round
5. The dealer burns another card then turns over 1 more community card (called "the turn" or "4th street")
6. 3rd betting round
7. The dealer burns another card then turns over 1 final community card (called "the river" or "5th street")
8. Last betting round
9. Showdown (Every remaining player shows hand with bettor showing first)

RULES OF TEXAS HOLD'EM

All remaining players must use one of the following choices at the showdown:
1. Two pocket cards & three boardcards
2. One pocket card & four boardcards
3. No pocket cards & five boardcards (called playing the board)

PINEAPPLE

This works exactly the same as Hold'em, except the players each get 3 hole cards and have to discard one hole card before the flop.

CRAZY PINEAPPLE

This works exactly the same as Hold'em, except the players each get 3 hole cards and have to discard one hole card after the flop.

OMAHA

Omaha is similar to Texas Hold'em in using a three-card flop on the board, a fourth boardcard, and then a fifth boardcard. Each player is dealt four hole-cards (instead of two) at the start. In order to make a hand, a player must use precisely two holecards with three boardcards. The betting is the same as in Texas Hold'em. At the showdown, the entire four-card hand should be shown to receive the pot.

The best possible five card poker hand, using exactly two hole cards and three community cards, wins the pot.

Betting Rounds

1. The dealer deals each player their own four cards face-down (pocket cards)
2. 1st betting round
3. The dealer burns a card then turns over three community cards face-up (the flop)
4. 2nd betting round

5. The dealer burns another card then turns over 1 more community card (the turn, 4th street)
6. 3rd betting round
7. The dealer burns another card then turns over 1 final community card (the river, 5th street)
8. Last betting round
9. Showdown (Every remaining player shows hand with bettor showing first) All remaining players must use their two pocket cards and the three boardcards.

RULES OF OMAHA

1. All the rules of Texas Hold'em apply to Omaha except the rule on playing the board, which is not possible in Omaha because you must use two cards from your hand and three cards from the board.

OMAHA HIGH-LOW / OMAHA EIGHT

RULES OF OMAHA HIGH-LOW

1. All the rules of Omaha apply to Omaha high-low split except as below.
2. A qualifier of 8 high or better for low applies to all high-low split games. If there is no qualifying hand for low, the best high hand wins the whole pot.

7 CARD STUD HIGH

Seven-card stud is played with two downcards and one upcard dealt before the first betting round, followed by three more upcards (with a betting round after each card), then a final downcard. After the last downcard is dealt, there is a final round of betting. The best five-card poker hand wins the pot. In all fixed-limit games, the smaller bet is wagered on the first two betting rounds, and the larger bet is wagered after the betting rounds on the fifth, sixth, and seventh cards. If there is an open pair on the fourth card, any player has the option of making the smaller or larger bet. OBJECT: The best five card poker hand, out of seven cards, wins the pot.

1. Players must place an ante into the pot.
2. Each player is dealt two cards face-down (hole cards) and one card face-up (door card)
3. 1st betting round
4. Each player is dealt one card face-up (4th street)
5. 2nd betting round
6. Each player is dealt another card face-up (5th street)
7. 3rd betting round
8. Each player is dealt another card face-up (6th street)
9. 4th betting round
10. Each player is dealt a last card face-down (river)

11. Last betting round
12. Showdown (Every remaining player shows hand with bettor showing first) Players may use any 5 of their 7 cards to make their best hand.

RULES OF SEVEN-CARD STUD

1. The first round of betting starts with a forced bet by the lowest upcard by suit. On subsequent betting rounds, the high hand on board initiates the action (a tie is broken by position, with the player who received cards first acting first).
2. The player with the forced bet has the option of opening for a full bet.
3. Increasing the amount wagered by the opening forced bet up to a full bet does not count as a raise, but merely as a completion of the bet. For example: In $15-$30 stud, the lowcard opens for $5. If the next player increases the bet to $15 (completes the bet), up to three raises are then allowed when using a three-raise limit.
4. In all fixed-limit games, when an open pair is showing on fourth street (second upcard), any player has the option of betting either the lower or the upper limit. For example: In a $5-$10 game, if you have a pair showing and are the high hand, you may bet either $5 or $10. If you bet $5, any player then has the option to call $5, raise $5, or raise $10. If a $10 raise is made, then all other raises must be in increments of $10. If the player high with the open pair on fourth street checks, then subsequent players have the same options that were given to the player who was high.
5. If you are all in for the ante and have the lowcard, the player to your left acts first. That player may fold, open for the forced bet, or open for a full bet.
6. If there are not enough cards left in the deck for all players, all the cards are dealt except the last card, which is mixed with the burncards (and any cards removed from the deck, as in the previous rule). The dealer then scrambles and cuts these cards, burns again, and delivers the remaining downcards, using the last card if necessary. If there are not as many cards as players remaining without a card, the dealer does not burn, so that each player can receive a fresh card. If the dealer determines that there will not be enough fresh cards for all of the remaining players, then the dealer announces to the table that a common card will be used. The dealer will burn a card and turn one card faceup in the center of the table as a common card that plays in everyone's hand. The player who is now high using the common card initiates the action for the last round.

7 CARD STUD HIGH-LOW / 7 CARD STUD EIGHT

Seven-card stud high-low split is a stud game which is played both high and low. A qualifier of 8-or-better for low applies to all high-low split games. The low card initiates the action on the first round, with an ace counting as a high card for this purpose. On subsequent rounds, the high hand initiates the action. If the high hand is tied, the first player clockwise from the dealer acts first. Fixed-limit games use the lower limit on third and fourth street and the upper limit on subsequent betting rounds, and an open pair does not affect the limit. Aces may be used for high or low. Straights and flushes do not affect the low value of a hand. A player may use any five cards to make the best high hand, and the same or any other grouping of five cards to make the best low hand.

RULES OF SEVEN-CARD STUD HIGH-LOW

1. All rules for seven-card stud apply to seven-card stud high-low split, except as otherwise noted.
2. A qualifier of 8-or-better for low applies to all high-low split games, unless a specific posting to the contrary is displayed. If there is no qualifying hand for low, the best high hand wins the whole pot.
3. A player may use any five cards to make the best high hand and any five cards, whether the same as the high hand or not, to make the best low hand.
4. The low card by suit initiates the action on the first round, with an ace counting as a high card for this purpose.
5. An ace may be used for high or low.
6. Straights and flushes do not affect the value of a low hand.
7. Fixed-limit games use the lower limit on third and fourth streets and the upper limit on subsequent rounds. An open pair on fourth street does not affect the limit.
8. Splitting pots is only determined by the cards and not by agreement among players.
9. When there is an odd chip amount in a pot, the chip goes to the high hand. If two players split the pot by tying for both the high and the low, the pot shall be split as evenly as possible, and the player with the highest card by suit receives the odd chip. When making this determination, all cards are used, not just the five cards used for the final hand played.
10. When there is one odd chip in the high portion of the pot and two or more high hands split all or half the pot, the odd chip goes to the player with the high card by suit. When two or more low hands split half the pot, the odd chip goes to the player with the low card by suit.

RAZZ ACE TO FIVE

The lowest hand wins the pot. The format is similar to seven-card stud high, except the high card (aces are low) is required to make the forced bet on the first round, and the low hand acts first on all subsequent rounds. Straights and flushes have no ranking, so the best possible hand is 5-4-3-2-A (a wheel). An open pair does not affect the betting limit.

RULES OF RAZZ

1. All seven-card stud rules apply in razz except as otherwise noted.
2. The lowest hand wins the pot. Aces are low, and straights and flushes have no effect on the low value of a hand. The best possible hand is 5-4-3-2-A.
3. The highest card by suit starts the action with a forced bet. The low hand acts first on all subsequent rounds. If the low hand is tied, the first player clockwise from the dealer starts the action.
4. Fixed-limit games use the lower limit on third and fourth streets and the upper limit on subsequent streets. An open pair does not affect the limit.

RAZZ 2 TO 7

The lowest hand wins the pot. The format is similar to seven-card stud high, except the high card (aces are high) is required to make the forced bet on the first round, and the low hand acts first on all subsequent rounds. Straights and flushes have count against you, so the best possible hand is 2,3,4,5,7. An open pair does not affect the betting limit.

RULES OF RAZZ

1. All seven-card stud rules apply in razz except as otherwise noted.
2. The lowest hand wins the pot. Aces are high, and straights and flushes count on the low value of a hand. The best possible hand is 2,3,4,5,7.
3. The highest card by suit starts the action with a forced bet. The low hand acts first on all subsequent rounds. If the low hand is tied, the first player clockwise from the dealer starts the action.
4. Fixed-limit games use the lower limit on third and fourth streets and the upper limit on subsequent streets. An open pair does not affect the limit.

2-7 AND A-5 DRAW AND TRIPLE DRAW

Lowball is draw poker with the lowest hand winning the pot. Each player is dealt five cards facedown, after which there is a betting round. Players are required to open with a bet or fold. The players who remain in the pot after the first betting round now have an option to improve their hand by replacing cards in their hands with new ones. This is the draw. The game is normally played with one or more blinds, sometimes with an ante added. In limit poker, the usual structure has the limit double after the draw (Northern

California is an exception). The most popular forms of lowball are ace-to-five lowball (also known as California lowball), and deuce-to-seven lowball (also known as Kansas City lowball). Ace-to-five lowball gets its name because the best hand at that form is 5-4-3-2-A. Deuce-to-seven lowball gets its name because the best hand at that form is 7-5-4-3-2 (not of the same suit). For a further description of the forms of lowball, please see the individual section for each game.

RULES OF ACE-TO-FIVE LOWBALL

In ace-to-five lowball, the best hand is any 5-4-3-2-A. Straights and flushes do not count against your hand.

RULES OF DEUCE-TO-SEVEN LOWBALL

In deuce-to-seven lowball (sometimes known as Kansas City lowball), in most respects, the worst conventional poker hand wins. Straights and flushes count against you, crippling the value of a hand. The ace is used only as a high card. Therefore, the best hand is 7-5-4-3-2, not all of the same suit. The hand 5-4-3-2-A is not considered to be a straight, but an ace-5 high, so it beats other ace-high hands and pairs, but loses to king-high. A pair of aces is the highest pair, so it loses to any other pair. The rules for deuce-to-seven lowball are the same as those for ace-to-five lowball, except for the following differences:

1. The best hand is 7-5-4-3-2 of at least two different suits. Straights and flushes count against you, and aces are considered high only.

RULES OF TRIPLE DRAW

Same as before but there are 3 draws and 4 betting rounds.

DRAW POKER

There are two betting rounds, one before the draw and one after the draw. The game is played with a button and an ante. Players in turn may check, open for the minimum, or open with a raise. After the first betting round the players have the opportunity to draw new cards to replace the ones they discard. Action after the draw starts with the opener, or next player proceeding clockwise if the opener has folded. The betting limit after the draw is twice the amount of the betting limit before the draw.

RULES OF DRAW POKER

1. A maximum of a bet and four raises is permitted in multi-handed pots.

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SETTING UP YOUR PLAYSTATION®2 SYSTEM FOR NETWORK/ONLINE PLAY

World Championship Poker 2 is compatible with network configuration files from other PlayStation®2 Online games. To play Online with World Championship Poker 2, you'll need to have a network configuration file saved on your memory card (8MB) (for PlayStation®2). You can use the Network Adaptor Start-Up Disc that came with your network adaptor (Ethernet/modem) (for PlayStation®2) or the Network Configuration GUI in this game to create a network configuration.

You'll need to know the setup information for your Internet Service Provider (ISP), such as your user ID and password if applicable. You may want to have the documentation from your Internet Service Provider handy when you begin.

To setup your Network/Internet connection, select "Create a New Configuration" from the "Network Configuration" menu. This will open the Network Settings main menu.

Select Add Setting to create a new network configuration.

Follow the instructions and enter the information requested. When you are done, you will be able to connect your PlayStation®2 system to the World Championship Poker 2 game servers and play with other players over the Network/Internet. The information for your ISP will be saved on your memory card (8MB) (for PlayStation®2).

THE PROS

HOWARD LEDERER *"The Professor of Poker"*

Howard Lederer has quickly become one of the most respected players around. Howard is an intellectual player who has won two World Series of Poker bracelets and two World Poker Tour tournaments. He holds thirteen major poker titles including the World Series of Poker and World Poker Tour championships.

Howard left college to become a chess player, but ended up becoming a poker player instead. He worked by day and played by night. After many losses, he found a way to make a living at the poker table and become the player he is today. He taught his sister, Annie Duke, to play as well, and she is now one of the best known female poker players and extremely successful.

Howard has developed a full array of poker products that all contain educational components. For more information, visit www.secretsofholdem.com.

ANNIE DUKE

Born in Concord, New Hampshire, she began playing poker at age 22 and left the University of Pennsylvania to play poker. She learned the game from her brother Howard Lederer - who she considers one of her most respected players along with Ted Forrest, Jennifer Harman, and Eric Seidel.

Annie's sister, Katy Lederer, recently wrote a memoir titled *Pokerface* which talks about Annie's poker family. Annie works with UltimateBet.com, where she promotes the site and writes articles on poker. Annie is considered by most to be the best female poker player in the world and she regularly proves that women can excel in poker, which has traditionally been dominated by males. She is the top female World Series of Poker money winner in history and will always be remembered when she finished in 10th place at the WSOP when she was eight months pregnant.

CLONIE GOWEN

Clonie Gowen is considered one of the up and coming female players. She started playing poker while living in Dallas and driving to Shreveport on weekends and making a few hundred dollars each week. She placed 10th on the World Poker Tour tournament in Costa Rica, then ended up winning the WPT Ladies Night Invitational by beating more experienced players like Annie Duke and Jennifer Harman.

Formerly a travel agent, she now solely relies on her poker income. She takes breaks when she is doing bad and approaches her professional cautiously (her single biggest tournament win is $25,000) - she has made a profit each of the 9 years she has played (her longest losing streak lasted a month). She has recently signed up with Full Tilt to promote that site. She also has an 11-year old daughter and 2-year old son so she has to work playing poker around her family life.

AMIR VAHIDI

Born in Iran, Amir Vahidi is a Southern California-based tournament professional. Many people recognize him from the WSOP final table in 2003. He was ranked first for "tournament player of the year" for 2003 with his nine no-limit final table appearances in 2003. This includes his sixth place at the WSOP (where he has lifetime earnings of $300,000) in 2003 where he made it to the final table for the third time. He was also named "No-Limit Texas Hold'em" Player of the Year as well as "Best All Around" award at the Poker Finals at Foxwoods in 2001.

GREG RAYMER *"Fossilman"*

Greg Raymer is the 2004 World Series of Poker champion. He is a married patent attorney whose nickname "Fossilman" comes from the fossils he uses as card protectors at the table. Like second place finisher David Williams, and 2003 WSOP winner Chris moneymaker, Greg Raymer won his entry on an online satellite tournament. Greg defeated a record field of 2576 players, winning $5 million dollars for his first place finish which is the single largest cash prize for a poker tournament.

MATT SAVAGE

Matt Savage is the world's foremost Poker Tournament Director, responsible for directing over 100 televised events such as the World Series of Poker, World Poker Tour and many others.

PAUL DARDEN

A solid and intense player, Paul holds a World Poker Tour Title and World Series of Poker Bracelet. Paul is a former nightclub owner and is active in the real estate world. He is also an active participant in the tournament circuit and frequently places in cash games. Paul was featured as one of the World Poker Tour "Bad Boys of Poker".

ROBERT WILLIAMSON III

Robert was a born poker player. He waited on his father's game at five and was playing by age 10. So it's no surprise that someone who started so early was already had a lot of success. Known for his Pot Limit Omaha expertise, Robert Williamson III won a WSOP bracelet in that event in 2002. Williamson's career goal is simple - to win more gold bracelets. Although PLO is his favorite tournament game, Williamson likes to play mixed games or triple-draw lowball in cash games.

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